

# The Elves and the Shoemaker



This game has been devised to help reinforce pupils memory of the characters from the 'Elves and the Shoemaker' book in a fun way. This will help increase their knowledge of the story line and the characters within it.

Suitable for pupils aged 5+

The Learning Outcome will be that pupils will have increased their knowledge of "The Elves and the Shoemaker" book and the characters within it.

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# The Elves and the Shoemaker

Developed by Stuart Scott

**Theme: Characters and plot**

**Age range: 5+**

**Context:**

This game has been devised to help reinforce pupils memory of the characters from the 'Elves and the Shoemaker' book in a fun way. This will help increase their knowledge of the story line and the characters within it.

**Preparation:**

Print out the A4 sheets.

If possible, laminate the "baseboards" and cover the pages of the cards with 'clear pvc self adhesive film'. Then cut out the squares to make the cards.

**HOW TO PLAY:**

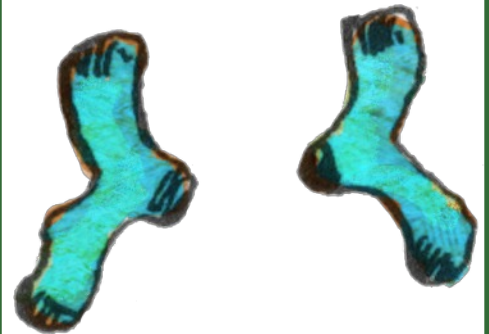
Make teams of two or three players. Give each team one game board (we have provided four different game boards). Simply place the cards face down in the middle. Players take turn to pick up a card to complete their board. The first team to complete the board is the winner.

**Learning Outcomes:**

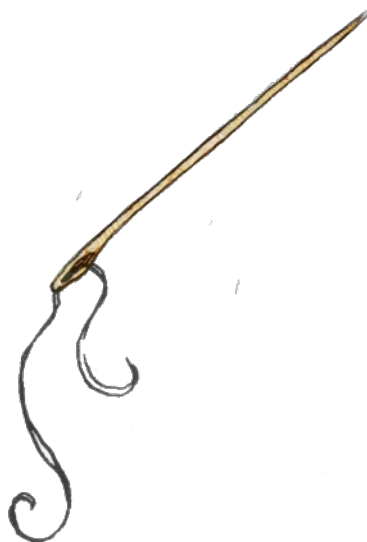
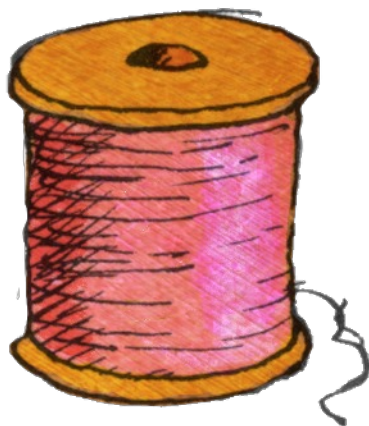
Pupils will have increased their knowledge of Not Again Red Riding Hood and the characters within it. If you have found further learning outcomes please share them by emailing [collaborate@mantralingua.com](mailto:collaborate@mantralingua.com).

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(You can purchase a professionally printed, sound-enabled version of this activity with pre-cut cards from [www.mantralingua.com](http://www.mantralingua.com). Students can use PENpal to record and re-record aurally onto the pages and cards. Recordings can be saved and used for assessment, or shared with other classes and schools via "ShareLINK".)



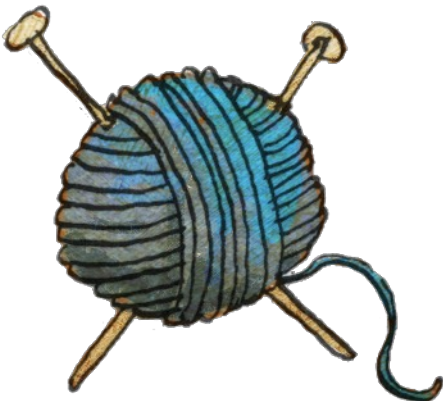
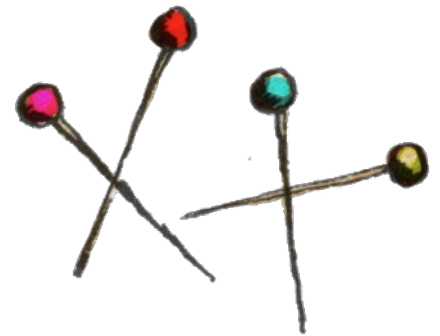
Tap,  
tap!



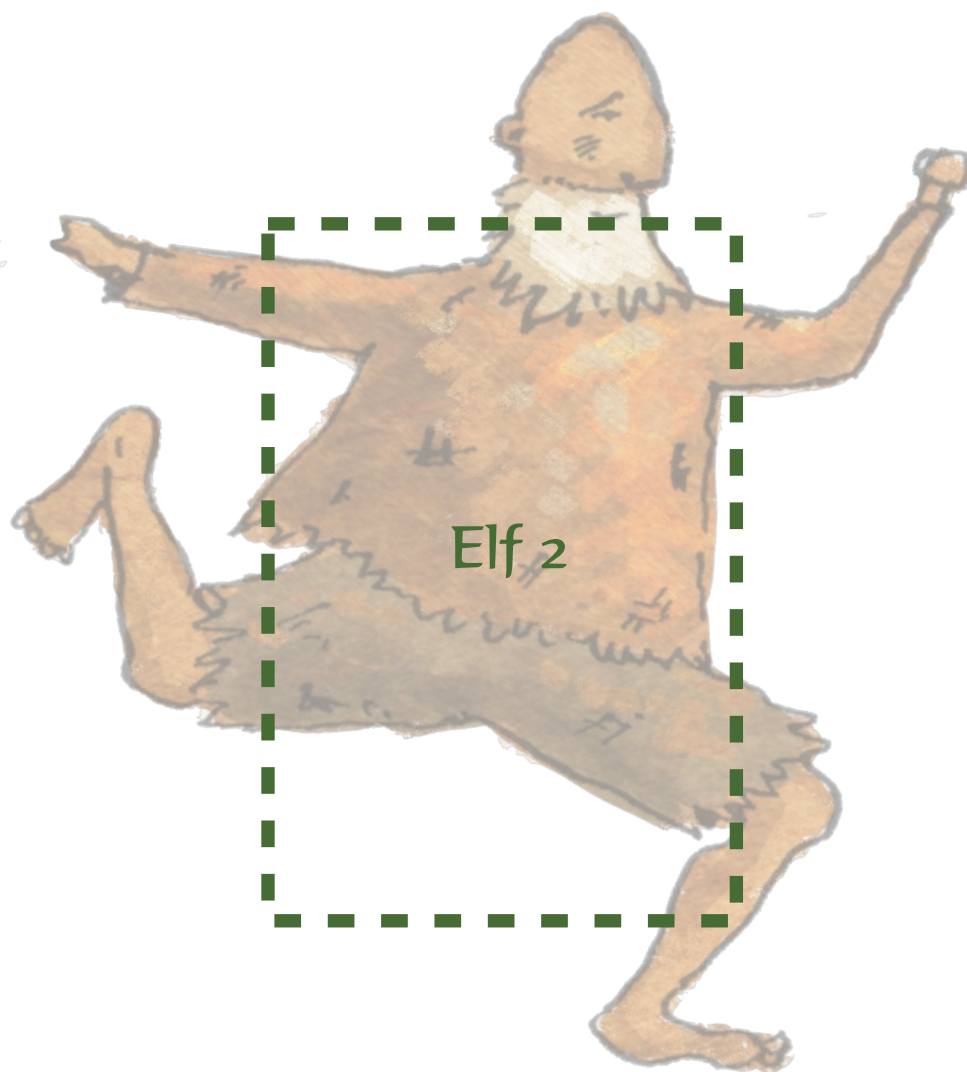
Snip,  
snip!



Swish,  
swish!



Clickety,  
click!

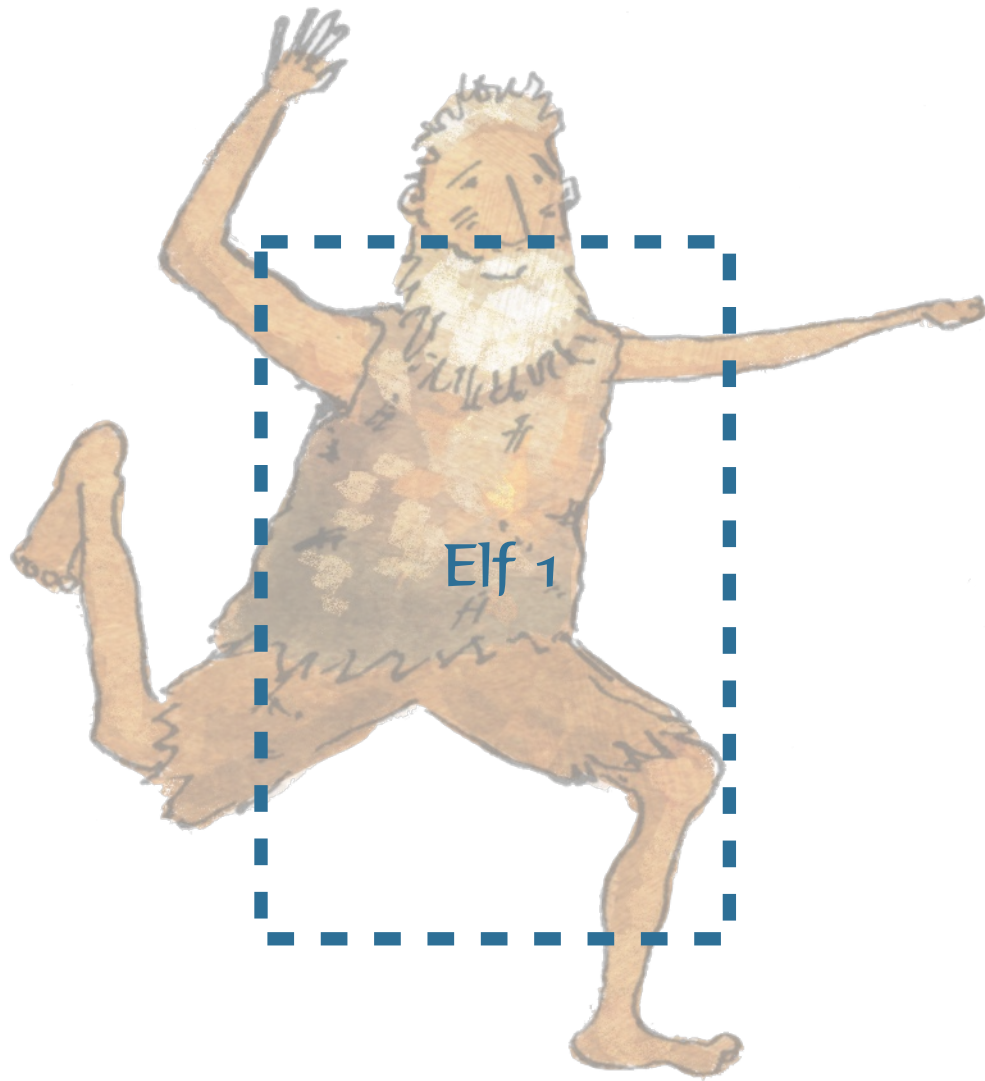


clothes

tools

noises

Collect the cards and place them in the piles on the board!



clothes

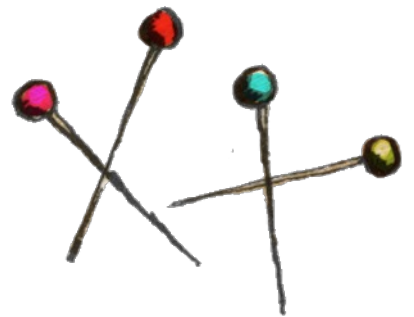
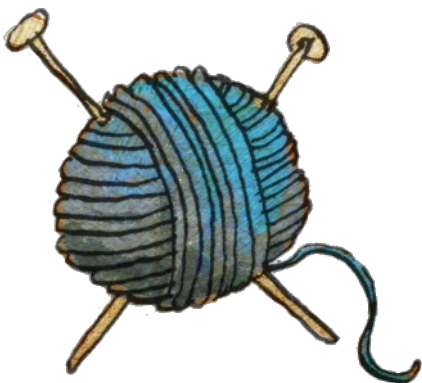
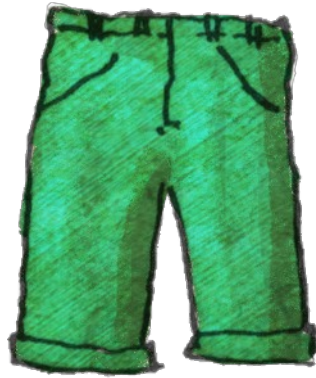
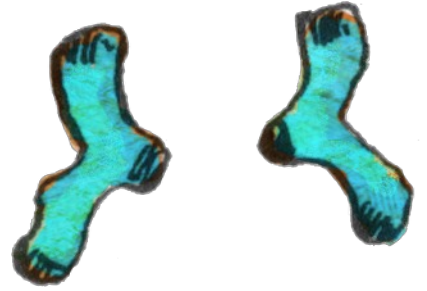
tools

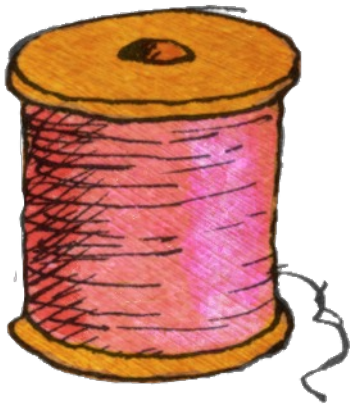
noises

Collect the cards and place them in the piles on the board!

# The Elves and the Shoemaker - Cards

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(Cut along the black dotted lines and make the cards)





Swish,  
swish!

Swish,  
swish!

Clickety,  
click!

Clickety,  
click!

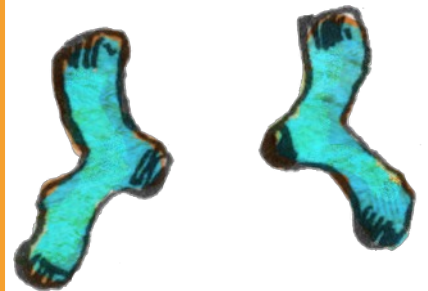
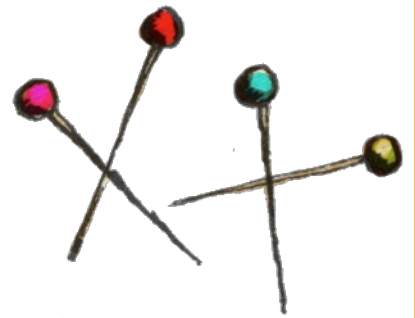
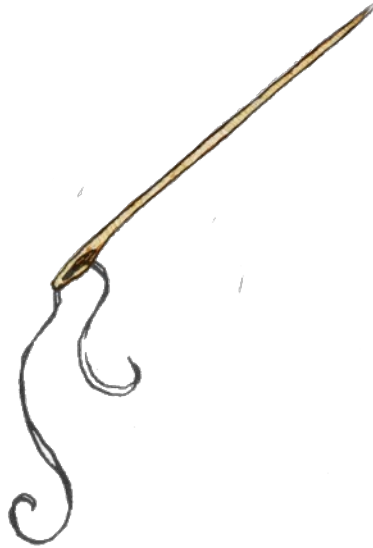
Tap,  
tap!

Tap,  
tap!



Snip,  
snip!

Snip,  
snip!



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